

Criteria Sheets Introduction

In the upper left corner is the Version of each sheet, which shows the date the sheet originated or was updated. Check back often to see if the sheet has been updated.

(Exclude classes that do not apply to this award). When you find this comment, it *generally* means don't use a Div. III button in a Div. I award and vice versa. Division info is found in the far right columns of the Classification Listing of your Blue Book.

The criteria are not designed to be a shopping list. The criteria are mainly a scorecard to help you determine a button's point value for each award. Notice that sometimes OME is worth 3 pts. (When OME is part of the major classification – i.e. the class it is written to); and sometimes it is worth only 1 pt. The same applies to DF, Shapes, etc. This "scorecard" should help with strategy, rather than naming specific button attributes. Those are found in the Blue Book, where the Criteria direct you.

Also, when a section or class is simply listed as 7-1 thru 7-9, for example, realize that their subclasses are not all inclusive. You may find more back types than the 4 listed; more DFs; more OMEs, etc. This concept is explained in "*How are CLASSES AND SUBCLASSES assigned?*" which includes the sentence, "Buttons not assigned a class or subclass number can be used in an appropriate major class." You are not limited to only buttons that have a class or subclass.

I have tried to include some tips and a few references that I hope will help you. These are also not all inclusive. There is no better research than your own. Don't forget Button Country!

Labeling. Most judges appreciate labeling. One caution is not to duplicate information.

We have a reference library in the judging room. So if you have a button with some attribute that might be difficult for the judges to recognize by sight, and it is in one of the more common books, cite that reference on a label.

Lastly, the disclaimer: the sheets are to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.

Please share this info and the needed sheets with those who do not have computer access.

Version: 12/26/2018

Award 1 R/N Div. I 4-0 R=Various / N=25 Any

Enamels assorted. Label class verbally. **No disqualification for labeling errors, only points deducted.**

3 pts.

Each different example of 4-1 thru 4-6 including sub-classes.
4-5 Shapes are the 3 basic shapes.

Back mark (labeled)

*Back type, labeled

Border, notable

Imit. sew-thru

Mechanical/movable

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Deductions 1 – 3 pts. each judges choice

Class/subclass labeling errors

Poor choice

Overloading

Other

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Buttons must be Div. I, else disqualified.
- Buttons must be labeled verbally as to class/subclass, else disqualified.
- Errors in the verbal class/subclass labeling will result in points off.
- 4-4 Openwork. Openings are surrounded by enamel. An enamel button with a border that is pierced, but not enameled, does not qualify here.
- Some references: NBB December 2016 Q & A; NBB May 2003; NBB July 2005; NBB December 2015.
- WRBA Button Album - <https://wrba.us/material/4-0/>
- 25 buttons for both Regular and Novice, but Regulars must use Various sizes. See BB.

Version: 2/19/2019

Award 2 R/N Div. I 7-0 42 Small

Clear and Colored glass specialized to **clear transparent colorless** glass. Label and mount in class order.

3 pts.

Each different example of 7-1 thru 7-9 including sub-classes. (Exclude classes that do not apply to this award such as 7-3 and DIV. III)
7-9 Shapes are the 3 basic shapes.

2 pts.

An animal (Sect. 17)
An object (Sect. 18)
A plant (Sect. 19)
An other pictorial (Sect. 20)
A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.

Back mark (labeled)
Imit. sew-thru
Mechanical/movable
Symbol (see BB pg. 60 for labeling requirements)
Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice
Overloading
Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Buttons must be Div. I, else disqualified.
- Buttons must be labeled numerically in class order, else disqualified.
- Buttons must be labeled with only One class number.
- Verbal labels are allowed in addition to the required numerical labels.
- Refer to NBB May 2009 Q & A for correct and incorrect labeling examples.

Version: 2/19/2019

Award 3 R/N Div. I 8-1 R=Various / N=25 Any

Black glass mounted in or on metal. Cover as many different types and construction as possible.**3 pts.**

Each different example of 8-3 thru 8-6 including sub-classes.

2 pts.**Each different DIV. I construction example from 6-3.**

Each different backtype.

Each different DF.

Each different mechanical make-up.

Each different Other Molded/Cut Surface Design.

Each different OME other than 8-5.

Each different mounting metal.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.

Back mark (labeled)

Imit. sew-thru

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Reference: NBB February 2013 for the subtle difference between this class and metal-backed glass buttons.
- Reference: examples from NBB May 2013.
- Buttons must be Div. I, else disqualified.
- 25 buttons for both Regular and Novice, but Regulars must use Various sizes. See BB.

Version: 12/26/2018

Award 4 R/N Div. I 10-0 Medium-Large

Metals specialized to Pictorials. In memory of Marge Goodwin.

3 pts.

Each different example of 10-1 thru 10-15 including sub-classes. (Exclude classes that do not apply to this award)

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

Realistic

Linear

Contour

Each different example of 17-1 thru 20-24 Whole Numbers. (Exclude classes that do not apply to this award) .

2 or 3 – pts. judges choice

Rarity and/or unusual.

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, special (pierced, etc.)

Imit. sew-thru

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Buttons must be Div. I, else disqualified.
- Medium-Large quantity and sizes. See BB.

Version: 12/26/2018

Award 5 **R Only** Div. I 10-5 25 Various
Steel assorted.

3 pts.

Each different example of 10-5 and 10-11 thru 10-15 including sub-classes. (Exclude classes that do not apply to this award)

2 pts.

An animal (Sect. 17)
 An object (Sect. 18)
 A plant (Sect. 19)
 An other pictorial (Sect. 20)
 A pattern (must be labeled verbally)
 Realistic
 Linear
 Contour

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)
 *Back type, labeled
 Border, special
 Imit. sew-thru
 Symbol (see BB pg. 60 for labeling requirements)
 Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice
 Overloading
 Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Reference: NBB Feb 2003 for examples of 10-5.6.
- Buttons must be Div. I, else disqualified.
- Various sizes, see BB.

Version: 12/27/2018

Award 6 R/N Div. I 20-1 thru 20-24 R=Various/N=25 Any

Other Pictorials specialized to **Brass**. Maximum of 3 OME points given. Uniform allowed. Label class verbally. In honor of Hilda Taylor and Lynn Heskett.

3 pts.

An example of 20-1 thru 20-24 including sub-classes.
(Exclude classes that do not apply to this award)

2 pts.

Realistic
Linear
Contour

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)
*Back type, labeled
Border, special
Imit. sew-thru
OME (only 3 counted)
Symbol (see BB pg. 60 for labeling requirements)
Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice
Overloading
Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- All must be Div. I else disqualified. Don't use 20-3 Cartoon, that's DIV. III.
- All must be Brass else disqualified.
- All must be labeled Verbally else disqualified.
- Use caution with 20-6, 20-16 and 20-19. For example, an Egyptian subject of a lotus flower is a plant and would be invalid here (disqualified). An Egyptian subject of an Architectural structure would be OK. An Oriental fan (object) would be inappropriate, etc.
- Some pictorials are crossovers. See NBB March 2016 pg. 29 for examples of Sect. 20 crossovers. Note that to qualify as a crossover, only **focal** subjects are considered. You may verbally label all classes of a single button.
- 25 buttons for both Regular and Novice, but Regulars must use Various sizes. See BB.

Version: 12/27/2018

Award 7 R/N Div. III 7-3.2

Mixed

Transparent Glass - All Colors. No Studio Allowed

3 pts.

Each different example of 7-1 thru thru 7-9 including sub-classes. (Exclude classes that do not apply to this award)

7-3 Colors are the 9 basic plus possibly white.

7-9 Shapes are the 3 basic shapes.

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, special

Imit. sew-thru

Mechanical/movable

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- All must be Div. III (post 1918) else disqualified.
- All must be transparent else disqualified.
- NO Studios
- Mixed quantity and sizes, see BB..

Version: 12/27/2018

Award 8 R/N Div. III 12-0 25 Any

Synthetic Polymer Assorted. Labeling recommended. Extra points given for each labeled polymer type. In memory of Phyllis Taylor.

4 pts. (the extra points per sponsor)

Each different labeled example of 12-1 thru 12-2 including sub-classes.

3 pts.

Each different unlabeled example of 12-1 thru 12-2 including sub-classes.

Each different example of 12-3 thru 12-12 including sub-classes.

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.

Border, special

Diminutive

Imit. sew-thru

Mechanical / movable

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Reference: NBB March 2017 pg. 29 DF Examples.
- Try to find known examples of polymer types (12-1 thru 12-2) and cite your reference. Your labels of the types Must be correct to get extra points.
- Some syn. poly types (12-1 and 12-2) are impossible to identify by sight. Consequently, some unlabeled types will not be given points. Judges can't do hot needle testing. Said tongue in cheek: The idiom tongue-in-cheek refers to a humorous or sarcastic statement expressed in a mock serious manner, particularly to the speaker.

Version: 12/29/2018

Award 9 R/N Div. III 12-2.2 25 Any

Acrylic resin (**Lucite, Plexiglas, etc.**) specialized to **clear, colorless, transparent**. NO opaque. No limit on realistics or studios. Look for OME, shapes, assorted techniques such as double cut, cut on back, DIPS, DUPS, embedded, incased, inlay, molded, etc.

3 pts.

An example of 12-3.
Each different example of 12-4.
Each different example of 12-7 thru 12-12.

2 pts.

An animal (Sect. 17)
An object (Sect. 18)
A plant (Sect. 19)
An other pictorial (Sect. 20)
A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Border, notable
Diminutive
Imit. sew-thru
Mechanical / movable
Symbol (see BB pg. 60 for labeling requirements)
Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice
Overloading
Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- You may not be able to find 12-8 in **clear, colorless, transparent**.

Version: 12/29/2018

Award 10 R/N Div. III 12-11.18 25 Any

Snap together construction. Refer to pg. 21 NBS Synthetic Polymer Booklet and pg. 52 2017/2018 Blue Book. Mount using elastic cord. Look for multiple colors, multiple pieces, shapes, pictorials and labeled patterns. Label number of pieces. Limit 4 realistics.

3 pts.

Each different example of 12-1 thru 12-12.
Each different Number of pieces.
12-10 Shapes are the 3 basic

2 pts.

An animal (Sect. 17)
An object (Sect. 18)
A plant (Sect. 19)
An other pictorial (Sect. 20)
A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.

Border, notable
Diminutive
Imit. sew-thru
Mechanical / movable
Symbol (see BB pg. 60 for labeling requirements)
Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Overloading
Poor choice
Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Only 4 realistics else disqualified
- Label number of pieces
- Reference: NBS Synthetic Polymer Booklet pg. 21
- Reference: 2017/2018 Blue Book pg. 52

Version: 12/29/2018

Award 11 R/N Div. III 17-0 thru 20-24 25 Any
22-1 thru 22-2.5

Specialized to Polymer Clay, (Fimo, Sculpey III, etc.). Label pictorials, patterns and symbols. DF and OME encouraged. No limit on realistics and studios.

3 pts.

Each different example of 17-1 thru 20-24.
Each different example of 22-1 thru 22-2.5 including sub-classes.
(Exclude classes that do not apply to this award)

0 –4 pts. judges choice

Balance between Sects. 17, 18, 19, 20, 22

2 pts.

Each different type of polymer clay (12-2.5)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (*each different one)

Back mark (labeled)
*Back type, labeled
Border, special
*Decorative finishes
Diminutive
Imit. sew-thru
Mechanical / movable
*OME
Pierced/openwork
Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Overloading
Poor choice
Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Although the BB states no need to label some symbols, the **sponsor has required all symbols labeled.**
- Label all pictorials and patterns.
- All labeling must be **verbally**, not numerically – see BB pg. 6.
- Note that some buttons could qualify as Pictorial Crossovers. See examples from NBB March 2016. Make sure each different class is a **focal subject**. You may label all pictorial classes of a single button.

Version: 1/5/2019

Award 12 R/N Div. IX 1-0 30 Medium

Medium Celluloid. Labeling encouraged. Judged using the 2017/2018 Blue Book.

3 pts.

Each different example of 1-1 thru 1-7 including sub-classes.

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled (sew-through need not be labeled)

Border, special

Imit. sew-thru

Mechanical / movable

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Overloading

Poor choice

Other

2 or 3 – pts. judges choice

Rarity and/or unusual

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Count and recount – 30 buttons else disqualified.
- Measure and re-measure – Medium size only else disqualified.

Version: 1/5/2019

Award 13

R/N

Div. IX

1-0

25 Various

Celluloid Assorted. Judged using the 2017/2018 Blue Book. In memory off Eleanor Amick

3 pts.

Each different example of 1-1 thru 1-7 including sub-classes.

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled (sew-through need not be labeled)

Border, special

Imit. sew-thru

Mechanical / movable

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Overloading

Poor choice

Other

2 or 3 – pts. judges choice

Rarity and/or unusual

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Various sizes. See BB.

Version: 2/1/2019

Award 14 R/N Div. IX 1-5 25 Any

Specialized to extruded celluloid. (rods, strands, and or rings resembling pasta). Refer to Fun Buttons, page 51 and NBB May 1998 for examples. Labeling encouraged. **Any amount of extrusion qualifies.**

3 pts.

Each different example of 1-1 thru 1-7 including sub-classes.

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

Each color: 9 basic plus white, black, multi and transparent (clear/colored)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled (sew-through need not be labeled)

Border, special

Dimi

Imit. sew-thru

Mechanical / movable

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Overloading

Poor choice

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.

Version: 1/6/2019

Award 15 R/N Div. IX 1-0 + 5-0 + 10-0 + 11-0 + 15-0 25 Any

Collector's Choice of Five buttons each from these materials: **celluloid, fabric, metal, shell, and Section 15 Other Materials**. Labeling encouraged. Try for complete class representation. In honor of Dr. Joe and Betty Koelliker for their devotion and contributions to the Cleveland Button Society.

3 pts.

Each different DF

Each different OME

Each different Fabric and Shell Back Type

Celluloid: one of each 1-1 thru 1-7 whole numbers

Fabric: one of each 5-1 thru 5-8 whole numbers

Metal: one of each 10-1 thru 15 whole numbers

Shell: one of each 11-1 thru 11-7 and 11-9 whole num.

Other Materials: one of each 15-1 thru 15-5 whole num

2 pts. (per card, not per each material)

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

0 to 4 pts class representation

Judge's choice

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (per card except as noted)

Back mark (labeled)

Each Celluloid back type

Each Metal back type

Each Other Material back type

Border, special

Mechanical / movable

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Overloading

Poor choice

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- The challenge is to find one button to represent more than one class.
- A subclass can represent its class. BB p 4.
- Note some back types are part of their major class, hence worth 3 pts.; some are not and worth 1 pt.
- PLEASE mount each of the 5 materials in a group. The judges will thank you.
- This was a spectacularly difficult judging sheet and criteria sheet to compose. Apologies for any confusion.

Version: 1/8/2019

Award 16 R/N Div. IX 1-0 thru 15-5 24 Any

Assorted materials specialized to **Months**. 2 buttons to represent each month. Label in order (Jan.-Dec.) with month name. No limit on realistics. Maximum of 4 studios allowed. Division II uniform allowed.

3 pts.

Each different base material, including sub classes

1 pt. (* each different one)

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Div. II uniform

Imit. sew-thru

Mechanical / movable

*OME

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

0 thru 4 pts. judges choice

Balance between 4 pictorial sections

Deductions 1 – 3 pts. each judges choice

2 or 3 – pts. judges choice

Rarity and/or unusual

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- More than 4 studios will disqualify your tray.
- Caution: Only 24 buttons.

Version: 1/8/2019

Award 17 R/N Div. IX 1-0 thru 15-5 25 Any

Assorted materials specialized to **Squirrels and Nuts**. 10 squirrels and 10 nuts plus 5 free choice of either. No limit on realistics.

3 pts.

Each different base material, including sub classes

2 pts.

With the squirrel or nut:

An animal (Sect. 17) other than a squirrel

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

Any other notable features

Squirrels:

Adult & young on the same button

Young only

Multiple squirrels on one button

Head only

In captivity

In natural habitat

Cartoon, Comic, Storybook, Commercial

Anthropomorphic (human clothes or activity)

Dead (entire animal must be shown)

Each different activity

Nuts:

Multiple nuts

In the shell

Not in the shell

Each identifiable nut (labeled)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Imit. sew-thru

Mechanical/movable

* OME Count

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Count & recount your squirrels and nuts to match sponsor requirement.

Version: 1/8/2019

Award 18 R/N Div. IX 1-0 thru 15-5 25 Any

Assorted materials specialized to **Movie Titles**. Label Movie. Uniform allowed, no limit on realistics or studios.

3 pts.

Each different base material, including sub classes

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Div. II included

Imit. sew-thru

Mechanical/movable

* OME Count

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.

Version: 1/18/2019

Award 19 R/N Div. IX 1-0 thru 15-5 25 Any

Assorted materials specialized to **Barrels and Barrel Shapes**. Div. II allowed. No limit on realistics or studios. Other pictorials allowed as long as barrel or barrel shape is visible.

3 pts.

Each different base material, including sub classes

2 pts.

With the barrel or barrel shape:

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

Specific type of barrel such as beer/wine

Multiple barrels on one button

Any other notable features

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Div. II included

Imit. sew-thru

Mechanical/movable

* OME Count

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.

Version: 1/18/2019

Award 20 R/N Div. IX 1-0 thru 15-5 25 Any

"Let's get a move on". **Assorted materials** specialized to forms of **Transportation**. Try for as many materials as possible.
No limit on realistics or studios.

3 pts.

Each different base material, including sub classes

2 pts.

Air transportation

Land transportation

Water transportation

Human transportation

Non-human transportation

Any other notable features

With the transportation:

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Imit. sew-thru

Mechanical/movable

* OME Count

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

2 or 3 – pts. judges choice

Rarity and/or unusual

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- It is assumed that both human and non-human transportation is allowed. "if it's not excluded, it's included".
- Review Transportations BB Pg. 57 as merely a *guideline* because award is written to materials, not transportation.

Version: 2/1/2019

Award 21 R/N Div. IX 1-0 thru 15-5 20 Any

Assorted materials specialized to **Sea Horses**. No limit on the number of realistics or studios. Sea horse need not be prominent. **Sea horse refers to the marine animal. Do not include the fabulous creature: mythological hippocampus.**

3 pts.

Each different base material, including sub classes

2 pts.

With the seahorse:

An animal (Sect. 17) other than a seahorse

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

Multiple seahorses on a button

Other notable features

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Imit. sew-thru

Mechanical/movable

* OME Count

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Caution: Only 20 buttons
- **Don't use a mythological Hippocampus. Example: the one with Poseidon/Neptune. Reference: NBB July 2018 pg. 136.**

Version: 1/9/2019

Award 22 R/N Div. IX 1-0 thru 15-5 25 Any

Assorted materials specialized to **Windmills**. Other pictorials allowed as long as windmill is visible.

3 pts.

Each different base material, including sub classes

2 pts.

With the windmill:

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

Multiple windmills on one button

Identifiable windmills

Types of windmills such as:

Dutch windmill

Farm windmill

Garden windmill

Wind turbine

Etc.

Any other notable features

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Imit. sew-thru

Mechanical/movable

* OME Count

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.

Version: 1/18/2019

Award 23 **Regular only** Div. IX 1-0 thru 15-5 25 Any

Assorted materials specialized to **Greek Key** design. Greek key may be anywhere on button in any amount. Maximum 5 OME points given.

3 pts.

Each different base material, including sub classes

2 pts.

With the Greek key design:

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally) other than G.K.)

Realistic

Linear

Contour

Single G.K. element

Running G.K. (meander)

Curved G.K. element

Any notable features

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Imit. sew-thru

Mechanical/movable

* OME Count (only 5 counted per sponsor)

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Refer to BB pg. 59: 22-1.5.2 Greek Key. Typically, a straight line/band turning at right angles to form a maze-like motif. When repeated, a running border (meander) is created. Many variations of this form exist including versions with curved lines and slightly modified angles.
- Examples: NBB May 2009 pg. 74

Version: 1/26/2019

Award 24 R/N Div. IX 1-0 thru 15-5 25 Any

Assorted materials specialized to **Grapes**. Maximum 5 OME points given.**3 pts.**

Each different base material, including sub classes

2 pts.

With the grapes:

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19) other than grapes

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

Any notable features

Each different grape color (see Wikipedia note)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Imit. sew-thru

Mechanical/movable

* OME Count (only 5 counted per sponsor)

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- **This** sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- From Wikipedia: Grapes are a type of fruit that grow in clusters of 15 to 300, and can be **crimson**, **black**, **dark blue**, **yellow**, **green**, **orange**, and **pink**. "**White**" grapes are actually **green** in color, and are evolutionarily derived from the **purple** grape.

Version: 1/26/2019

Award 25 R/N Div. IX 1-0 thru 15-5 25 Any

Assorted materials specialized to **Mechanical / Movable**. No limit on studios.**3 pts.**

Each different base material, including sub classes

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

Any notable features

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Imit. sew-thru

* OME Count

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.

Version: 1/21/2019

Award 26 R/N Div. IX 5-0 25 Any

Fabric. Try for balance between Division I (old) and Division III (modern). Label and mount in groups. No disqualification for labeling or mounting errors, only points deducted. Try to cover all Blue book classes and sub-classes.

3 pts.

Each different example of 5-1 thru 5-8 including sub-classes.

Each different type of fabric (velvet, satin, etc.)

Each different button type (dorset, "perfume", etc.)

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Border, notable

*Decorative finishes

Diminutive

Imit. sew-thru

Mechanical / movable

Pierced/openwork

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Labeling and mounting errors (per sponsor)

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Reference Examples: NBB December 2000; NBB May 2006.

Version: 1/23/2019

Award 27 R/N Div. IX 6-0 42 Small

Black Glass Assorted. Label and mount in Class Order. In memory of Irene Darkow.

3 pts.

Each different example of 6-1 thru 6-8 including sub-classes.

2 pts.

An animal (Sect. 17)
An object (Sect. 18)
A plant (Sect. 19)
An other pictorial (Sect. 20)
A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.

Back mark (labeled)
Border, notable
Imit. sew-thru
Symbol (see BB pg. 60 for labeling requirements)
Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice
Overloading
Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Buttons must be labeled numerically in class order, else disqualified.
- Buttons must be labeled with only One class number.
- Verbal labels are allowed in addition to the required numerical labels.
- Refer to NBB May 2009 Q & A for correct and incorrect labeling examples.

Version: 1/23/2019

Award 28 R/N Div. IX 6-1 R=Med-Large / N=25 Any

Specialized to **black glass picture buttons**. No OME. No DF including acid etched.

3 pts.

Each different example of 6-2 thru 6-3 including sub-classes.

Each different example of 6-5 thru 6-6 including sub-classes.

Each different example of 6-8.

Each different Pictorial (Sects. 17, 18, 19, 20) **WHOLE** number

2 pts.

A pattern with a pictorial (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

Balance between Pictorial Sections 0 thru 4 pts. judges choice

1 pt.

Back mark (labeled)

Border, notable

Diminutive

Imit. sew-thru

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- 25 buttons, any size for Novices only.
- 24 buttons in Medium-Large sizes and counts for Regulars. See BB.
- No OME or DF else disqualified.

Version: 1/23/2019

Award 29 R/N Div. IX 6-1 thru 6-8 25 Any

Black Glass. 5 each of shapes, decorative finishes, OME, pictorials, and construction. No studios allowed. Labeling encouraged.

3 pts.

Each different example of 6-2 thru 6-8 including sub-classes.

Matte (dull) and shiny on the same button

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

2 pts.

A pattern by itself or with a pictorial (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual.

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- No studio buttons, else disqualified.

1 pt.

Back mark (labeled)

Border, special (pierced, etc.)

Diminutive

Imit. sew-thru

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

Version: 1/23/2019

Award 30

R/N

Div. IX

6-4.3 + 6-7 + 7-5.4 + 7-8

42 Small

Glass. 21 **black bodies** with white DF or OME, and 21 **white bodies** with black DF and OME. No DF or OME other than black or white allowed.

3 pts.

Each different back type
 Each different construction
 Each different mechanical make-up
 Each different molded/cut surface design
 Each different shape
 Each different white DF and OME
 Each different black DF and OME

2 pts.

An animal (Sect. 17)
 An object (Sect. 18)
 A plant (Sect. 19)
 An other pictorial (Sect. 20)
 A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.

Back mark (labeled)
 Border, special
 Imit. sew-thru
 Symbol (see BB pg. 60 for labeling requirements)
 Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice
 Overloading
 Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.

Version: 1/23/2019

Award 31

R/N

Div. IX

6-6.7 + 7-7.7

25 Any

Lacy / Lacy-Like. No balance required between section 6 and section 7.

3 pts.

Each different glass class/sub-class that applies to this award

Each different glass color (9 basic plus black and white)

Any other notable feature

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.

Back mark (labeled)

Border, special

Imit. sew-thru

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Definitions: BB Pg. 39: Black Glass and BB Pg. 43. C & C Glass.
- Stippling: to paint, engrave, or draw by means of dots or small touches/spots

Version: 1/23/2019

Award 32

R/N

Div. IX

7-3

25 Any

Blue Glass. All tints, shades and hues of blue are allowed.

3 pts.

Each different example of 7-1

Each different example of 7-3 thru 7-9 including sub-classes.

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.

Back mark (labeled)

Border, special

Diminutive

Imit. sew-thru

Mechanical/movable

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.

Version: 1/23/2019

Award 33

R/N

Div. IX

7-3.3

35 Mixed

White glass that glows "uranium yellow-green" under U.V. light. Some newer "UV" lights are NOT reflecting uranium materials properly. Note judges will use "old fashioned" black lights. In honor of all who haunt thrift shops, antique stores, yard and garage sales for cheap button thrills.

3 pts.

Each different Back type

Each different color of white (7-3.3)

Each different example of 7-4 thru 7-9 including sub-classes.

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.

Back mark (labeled)

Border, special

Imit. sew-thru

Mechanical / movable

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Mixed quantity and sizes, see BB.

•

Version: 1/23/2019

Award 34 R/N Div. IX 11-0 25 Various

Shell Assorted. Label. In memory of Irene Darkow.**3 pts.**

Each different example of 11-1 thru 11-9.

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

Border, notable

Imit. sew-thru

Mechanical / movable

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Various sizes. See BB.
- Numerical labels are required by the sponsor, else disqualified.
- Numerical labels: BB pg. 6 "In an assortment or summary award, each button can be labeled with only one class number, even if the button can represent more than one class."
- Additional verbal labels may be added underneath these to designate other pertinent attributes.

Version: 1/26/2019

Award 35

R/N

Div. IX

17-3 + 20-22.1.1

25 Any

Fish 'n' Ships. Ten of each plus 5 free choice of either. Ships may include all ships/boats.

3 pts.**Fish:**

Each different identifiable fish breed

Each different activity

Adult & young on same button

Multiples: 2 on same button

Multiples: 3 or more on same button

Head only

With a human

Cartoon, Comic, Storybook, Commercial

Anthropomorphic (human clothes or activity)

Dead (entire animal must be shown)

Fish must be focus OR Crossover

With a different animal (sect. 17)

With an object (sect. 18)

With a plant (sect. 19)

With an Other Pictorial (sect. 20)

Ship/Boat

Each different identifiable type

Other notable characteristic

2 pts.

A pattern with a pictorial (must be labeled verbally)

Each different button material

Each of the 3 basic shapes

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Imit. sew-thru

Mechanical/movable

* OME Count

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Overloading

Poor choice

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- 17-3 BB pg. 54: Fish. Should be *recognizable* as fish but need not be identifiable unless specified in the award. Includes seahorses but not starfish.
- Must have 10 fish buttons and 10 ship/boats buttons, plus 5 buttons of either.
- See BB page 74 for Crossover definition.
- Helpful to label ship/boat types and fish breeds.

Version: 1/24/2019

Award 36 R/N Div. IX 18-10 24 Any

Shells Assorted.**3 pts.**

Each different identifiable type of seashell
 Multiples: 2 on same button
 Multiples: 3 or more on same button
 Shell must be focus OR Crossover
 With an animal (Sect. 17)
 With an object (Sect. 18) other than a shell
 With a plant (Sect. 19)
 With an other pictorial (Sect. 20)
 Other notable features

2 pts.

Each different button material
 A pattern with the shell (must be labeled verbally)
 Realistic
 Linear
 Contour

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)
 *Back type, labeled
 Border, notable
 *Decorative finishes
 Diminutive
 Imit. sew-thru
 Mechanical / movable
 *OME
 Pierced/openwork
 Snap together construction
 Symbol (see BB pg. 60 for labeling requirements)
 Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice
 Overloading
 Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- See BB page 74 for Crossover definition.
- BB pg. 55: Shells. Uninhabited only.
- Reference: NBB July 2017 pg. 134. The crossovers mentioned in this article *should* be counted as either dead (for this award) or alive.
- Helpful to label seashell type. Not all judges are conchologists.

Version: 1/24/2019

Award 37 R/N Div. IX 22-1 25 Any

Patterns assorted limited to **Black glass**. Look for DF and OME. Label verbally.

3 pts.

Each different example of 22-1.1 thru 22-1.7 including sub-classes.

2 pts.

Matte (dull) & shiny on one button
Each different example of 6-2 thru 6-8 including sub-classes.

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)
Border, notable
Diminutive
Imit. sew-thru
Symbol (see BB pg. 60 for labeling requirements)
Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice
Overloading
Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- All must be labeled by pattern, else Disqualified.
- No pictorials, else Disqualified (stylized plant forms OK).
- Examples: Pattern examples from NBB May & June 2009
- Pattern Q & A from NBB July 2009. **NOTE that the proposed revisions quoted on pages 127 and 128 did not make it verbatim into our current BB.** Refer to our current Pattern definition. The photo examples appear to correspond to our current definition. Please double-check this.

Version: 2/28/2019

Award 38

Regular only

Div. IX

25-6.1.1

42 Small

Riveted Shanks. 12 Pictorial, 10 Pattern, 10 Verbal, 10 with paste.**3 pts.**

Each different base material, including sub classes

Each different OME

Each different paste color: 9 basic + black, white, clear

Each different button face color/**body finish/plating**

Each different DF

Any other unique RSB characteristic

Each different pictorial Whole number**Each different pattern in the form of 22-1.X (example:
22-1.1, 22-1.2, 22-1.3, etc.)****2 pts.**

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

Each different shape including 3 basic

0 thru 4 pts. judges choice

Balance between the 4 pictorial sections

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.**Note that some of these features are rarities and will
be scored as such.**

Back mark (labeled)

Border, notable

Imit. sew-thru

Mechanical/movable

Pierced/openwork

**Symbol (numerical/pictorial/rebus/unlisted) See
pg.60)****Deductions 1 – 3 pts. each judges choice**

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- **Please look up the word VERBAL on pg. 60. It is 22-2.1 and very strictly means Letter/word. CAUTION: if the button contains *only* a number or numbers, it is Numerical, not Verbal. Do not use 22-2.2, 22-2.3, 22-2.4 or 22-2.5 to represent Verbal unless they also contain a Verbal component.**

Version: 2/28/2019

Award 39

R/N

Div. IX

25-6.3 + 25-10

35 Mixed

Overall and Pant Buttons specialized to **pictorials**. May have verbal content as well. No uniform allowed.

3 pts.

Each different base material, including sub classes

Each different back type (labeled)

A brand or trademark without text

Includes a letter

Includes a word

Includes a number

Includes the word "Brand"

Includes a city or state name

Each different OME

Each different DF

Each different pictorial Whole number**2 pts.**

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

Each different shape including 3 basic

0 thru 4 pts. judges choice

Balance between the 4 pictorial sections (whole numbers)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.**Note that some of these features are rarities and will be scored as such.**

Back mark (labeled)

Border, notable

Imit. sew-thru

Mechanical/movable

Pierced/openwork

Symbol (see BB pg. 60 for labeling requirements)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- A uniform button will disqualify your tray.
- Reference: NBB May-June 1978. **Any references in the article to classifications, etc. should be disregarded – they have changed.** However, it is a nice reference of examples with identifications. And possibly as a guide to what is a work clothes button, as opposed to a uniform button – some have similar designs.

Version: 1/25/2019

Award 40

VII-A / VII-B

Div. III

7-4.11

20 Any

Moonglows. Try for a variety of colors.**3 pts.**

Each different example of 7-1 thru 7-9 including sub-classes. (Exclude Div. I classes that do not apply to this award)

Each different color – 9 basic, white, combination, striped – per sponsor

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.

Back mark (labeled)

Border, notable

Diminutive

Imit. sew-thru

Mechanical/movable

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Caution: Only 20 buttons

Version: 1/26/2019

Award 41 VII-A and VII-B (judged together) Div. III 12-0 25 Any

Synthetic Polymers specialized to **Flowers**. Extra points for each labeled identifiable flower.

3 pts.

Each different example of 12-1 thru 12-12 including sub-classes.

2 pts.

Pictured with the flower (the flower should be the focus of the button)

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt.

Each labeled identifiable flower (per sponsor)

Border, notable

Diminutive

Imit. sew-thru

Mechanical/movable

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Caution: don't include celluloid.
- Definition: Identifiable - able to be recognized; distinguishable.

Version: 1/26/2019

Award 42

VII-A and VII-B (judged together)

Div. IX

1-0 thru 15-5

20 Any

Materials, limited to **Movies, Cartoons, Video games** and **TV shows**. Label. No limit on realistics or studios.

3 pts.

Each different base material, including sub classes

A button representing a Movie

A button representing a Cartoon

A button representing a Video game

A button representing a TV show

Any other notable features

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Imit. sew-thru

Mechanical/movable

* OME Count

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Caution: Only 20 buttons
- Label which each button represents: Movies, Cartoons, Video games or TV show.
- Labeling of other button characteristic also allowed.

Version: 1/26/2019

Award 43

VII-A / VII-B

Div. IX

20-22.1

18 Any

Planes, Trains, and Automobiles. Try for balance. No limits on realistics. Uniform allowed.

3 pts.

A button with a plane

A button with a train

A button with an automobile

A button with any combination of plane, train, auto on a single button

Multiple planes on one button

Multiple trains on one button

Multiple autos on one button

A plane with a passenger (s)

A train with a passenger (s)

An auto with a passenger (s)

Any other notable features

2 pts.

Each different base material, including sub classes

Pictured with the plane, train or auto

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern (must be labeled verbally)

Realistic

Linear

Contour

2 or 3 – pts. judges choice

Rarity and/or unusual

0 thru 3 – pts. judges choice

Balance between planes, trains, and auto buttons

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Diminutive

Imit. sew-thru

Mechanical/movable

* OME Count

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Uniform button

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Caution: Only 18 buttons
- Guideline of 20% studios = 3.6 buttons
- Because the award is written to Section 20, don't include buttons whose focus is in any other Pictorial section.
- Caution: don't include a *toy* airplane, train, or car (see above)

Version: 1/26/2019

Award 44

VII-A / VII-B

Div. IX

23-10.3

20 Any

Favorite Realistics. "Let's Get Real". Junior's choice of 20 realistic buttons with at least 3 sizes (L, M, S, D). Label size, materials. Measurement practice, materials identity, variety of choice. In honor of all who support and encourage children to collect sewing buttons.

3 pts.

A diminutive button

A small button

A medium button

A large button

An over 2" button

Each different base material, including sub classes

Any other notable features

2 pts.

An animal (Sect. 17)

An object (Sect. 18)

A plant (Sect. 19)

An other pictorial (Sect. 20)

A pattern with the realistic (must be labeled verbally)

Contour button

2 or 3 – pts. judges choice

Rarity and/or unusual

1 pt. (* each different one)

Back mark (labeled)

*Back type, labeled

Border, notable

*Decorative finishes

Imit. sew-thru

Mechanical/movable

* OME Count

Pierced/openwork

Snap together construction

Symbol (see BB pg. 60 for labeling requirements)

Usage (glove, livery, work clothes, etc.)

Deductions 1 – 3 pts. each judges choice

Poor choice

Overloading

Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- Caution: Only 20 buttons
- You must have at least 3 different sizes, or your tray will be disqualified. (all sizes are OK too)
- You must label each button with its size and material or your tray will be disqualified.