Fish ' $n$ ' Ships. Ten of each plus 5 free choice of either. Ships may include all ships/boats.

## 3 pts.

Fish:
Each different identifiable fish breed
Each different activity
Adult \& young on same button
Multiples: 2 on same button
Multiples: 3 or more on same button
Head only
With a human
Cartoon, Comic, Storybook, Commercial
Anthropomorphic (human clothes or activity)
Dead (entire animal must be shown)
Fish must be focus OR Crossover
With a different animal (sect. 17)
With an object (sect. 18)
With a plant (sect. 19)
With an Other Pictorial (sect. 20)
Ship/Boat
Each different identifiable type
Other notable characteristic

## 2 pts.

A pattern with a pictorial (must be labeled verbally)
Each different button material
Each of the 3 basic shapes

2 or 3 - pts. judges choice

Rarity and/or unusual

## 1 pt. (* each different one)

Back mark (labeled)
*Back type, labeled
Border, notable
*Decorative finishes
Diminutive
Imit. sew-thru
Mechanical/movable

* OME Count

Pierced/openwork
Snap together construction
Symbol (see BB pg. 60 for labeling requirements)
Usage (glove, livery, work clothes, etc.)

## Deductions 1 - 3 pts. each judges choice

Overloading
Poor choice
Other

- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.
- 17-3 BB pg. 54: Fish. Should be recognizable as fish but need not be identifiable unless specified in the award. Includes seahorses but not starfish.
- Must have 10 fish buttons and 10 ship/boats buttons, plus 5 buttons of either.
- See BB page 74 for Crossover definition.
- Helpful to label ship/boat types and fish breeds.

