

Award 21 Div. IX 17-5 25 Any

Mammals specialized to Simians (monkeys/great apes). No humans. Heads allowed. No limit on realistics. 20% rule applies for studio buttons. Try for a variety of **materials** and **techniques**.

**3 pts.**

Each different species (must be readily apparent)

Multiples: 2, 3, 4 or more on the same button

Adult & young on same button

Young

Each different activity

In captivity (must be readily apparent)

From 17-0:

Head only

In natural habitat (must be readily apparent)

Entire dead animal

Anthromorphic animal

Cartoon, comic, etc. animal

**2 pts.**

With an animal other than Simian (Sect. 17)

With an object (Sect. 18)

With a plant (Sect. 19)

With an other pictorial (Sect. 20)

Realistic

Linear

Contour

Each different base material, including sub classes

Each different construction/technique

**2 or 3 – pts. judges choice**

Rarity

**1 pt. (\* each different one)**

Backmark (labeled)

\*Backtype, labeled (sew-through need not be labeled)

Border, special

Diminutive

\*Decorative Finish

Imit. sew-thru

\*OME

Pattern

Pierced

Usage (glove, livery, work clothes, etc.)

Verbal (letter, word, number, symbol)

**Deductions 1 – 3 pts. each judges choice**

- Not required, but you should label different species of monkey/ape
- More than 5 studios will disqualify your tray
- Including a human will disqualify your tray
- This sheet is to be used as a guideline in assembling your tray. The judges themselves have final say on what button attributes are given or not given points, and how many points each attribute earns.